

CONTENTS & SET UP

- 4 Location cards (1) Use only the Box 4 Locations. Stack in order.
- 5 Dark Arts cards (2) Shuffle all Dark Arts cards together.
- 3 Encounter Cards (3) Stack in order.
- 1 LORD VOLDEMORT card (4) This replaces the Games 5, 6, and 7 LORD VOLDEMORT cards. Place face up on the bottom of the Villain/Creature stack.
- 6 Creature cards (4) Shuffle the included cards with 8 other randomly selected Villains/Creatures to create the stack.
- 8 HOGWARTS cards (5) Shuffle all HOGWARTS cards together.



Distribute cards on game board as in previous games.

PREPARE YOUR HERO

Choose your Hero. Select a Proficiency or your associated Patronus, but not both. Take your 10 card deck and prepare for the battle.

GAMEPLAY

Gameplay proceeds with the same four steps from previous games.

STEP 1. Reveal and resolve Dark Arts events and the Encounter.

STEP 2. Resolve Villain and Creature abilities. Just as only one ● can be assigned to each Creature on a turn, the same is true for LORD VOLDEMORT. It will take at least seven turns to defeat LORD VOLDEMORT, once he can be assigned ● and ♣.

~~STEP 3.~~ Play HOGWARTS cards & take Hero actions.

STEP 4. End your turn.

END OF GAME

ALL the Villains and Creatures are defeated - Heroes win!

Congratulations! Flip the page over for tips on how to set up future games.

Villains and Creatures control ALL the Locations - Heroes lose!

LORD VOLDEMORT gained control of the wizarding world. Reset the game to its starting configuration, and try again!

REPLAYING HOGWARTS BATTLE WITH THE MONSTER BOX OF MONSTERS EXPANSION



Scabbers & Peter Pettigrew



Norbert & Troll



Fluffy



To randomize future games, sort the Encounters from each box into three piles: 1 of 3, 2 of 3, and 3 of 3. Shuffle and choose one Encounter from each pile. These will be your Encounters for the game.

To create the 15 card Villain/Creature stack:

First select the Creatures and Villains associated with the Encounters; then shuffle them with additional randomly chosen Villain/Creature cards to equal 14. Finally place the Box 4 LORD VOLDEMORT on the bottom of the stack face up.

For a more challenging game try increasing the number of cards in the stack by two or three.



To increase the difficulty of any game, start with 1 or 2  on the first Location or add 1  to each Location when it is revealed.

Want to play an epic HARRY POTTER: HOGWARTS BATTLE game against all of the Villains and Creatures?

You will need Location 1 of 3 (Castle Gates) from Box 1, plus ALL four Locations from Box 4. Stack them in order, placing Castle Gates on top.

Place three randomly selected Encounters in order on top of ALL of the Horcruxes in the center of the game board.

Place ALL four LORD VOLDEMORT cards in order (Games 5, 6, 7, and Box 4) on the bottom of the Villain/Creature stack face up. If you make it to the end, you will face one LORD VOLDEMORT at a time (first Game 5, then 6, then 7, and finally Box 4). Remember, LORD VOLDEMORT cannot be assigned ATTACK until after all the Horcruxes are destroyed and all other Villains and Creatures are defeated.

To win, defeat all four versions of LORD VOLDEMORT. Good Luck!

    /usaopoly #HogwartsBattle

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INVENTED BY:

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